

## 2012 Monadnock Speedway Race Rules and Procedures

Our intentions are to run a weekly event in a professional and efficient manner. These rule are designed to reach that goal while ensuring the safety of race teams. Everyone's cooperation in following the rules and procedures are greatly appreciated!

### Every Competitor must sign in each week! Sportsman Modified, Super Stock and Mini Stock competitors must have a NASCAR license, Completed Registration and transponder to compete.

1. **Handicaps** – are based on the driver's performance for the last three weeks. The first week of the season and non-point shows, drivers will draw for starting heat positions, the top ten in the qualifiers will re-draw for feature starting position and the remainder of the field will start heads-up. All regular point shows, after week one, will use the point system for qualifiers and feature start positions (starting the lowest at the front and highest in the rear). The finish in the qualifiers will determine whether you are awarded you handicap starting position for the feature. The number of qualified cars will be determined by the number of cars entered and will be posted with the qualifier/heat line-ups. Any driver who misses two consecutive events will be awarded a three-week handicap of 150 points. Competitors who compete two consecutive weeks will be awarded their two weeks of points plus 50 for missed week until a three-week handicap is met. All new drivers will start in the rear of the qualifiers, if qualified will start in the rear of the qualified field in the feature event. **At any time during the season a competitor may start in the rear of the field if track management deems necessary, which includes: lap times are not up to standard of the field, mechanical problems, rough-riding in the heat race, handling problems, overdriving at previous events and technical issues.** If a competitor has competed in two consecutive events, the following event the handicap would equal the last two point event shows plus 50 points for a missed week. If a competitor does not "make the feature" due to not qualifying or mechanical problems, the competitor will be awarded 0 points for the handicap system. Past winners may not start in the top five for the feature regardless of their handicap unless the car count will not support the rule.
2. **Heat Races** – All competitors must run a heat or consi race to qualify in their feature event except, if there are less than 24 cars and a competitor has reported a mechanical problem and is verified by a technical inspector (you must alert the handicap tower immediately). The competitor would then start at the rear of the field for the feature. If there are more than 24 cars to qualify for the feature event, the competitor must run a heat or consi race to compete in the feature. If a competitor has a provisional, they must run in the heat or consi to use their provisional start. If the competitor failed to qualify in the heat race and has a provisional, they may choose not to run the consi and start at the rear of the field (competitor must report this to the handicap tower immediately) before consi event.
3. **Consi Races** – If there are more than 24 cars signed in to qualify for the feature event, we will hold consi races. The number of competitor to qualify in the consi will be determined by the number of cars entered. If there are 25 cars signed in to qualify, speedway management reserves the right to allow the 25<sup>th</sup> car in the feature without holding consis.
4. **Provisional** – For the first three events of the season, competitors who finished in the top twenty of the previous year is entitled to a provisional. After three events, the current season's points of the top twenty will receive provisional starts. Each competitor (in the top twenty) is allowed two provisional starts a season. Provisional is awarded to the highest in point standings.
5. **Entering the track** – No competitor will enter or re-enter the track unless directed by a track official and it is safe to do so. Upon entering the track, the competitor must have their helmet on, safety belts fastened and window net up. All cars re-entering the track will be placed in the rear of the field in the order they re-entered from the pit area (unless they are lap cars). Competitors cannot enter the race surface under green flag conditions!
6. **Race Surface** – Once competitor enters the track, they must remain in their car unless directed otherwise by officials or safety crews. There are no repairs done on the racing surface or infield, all repairs must be done in the pit area. Crewmembers are not allowed to enter the racing surface other than victory lane ceremonies.
7. **Exit Race Surface** – A driver may exit the race surface at any time unless the red flag is displayed, the competitor must wait until directed by an official. Competitors exiting the race surface must safely exit without interfering with the competition, if unable to exit safely the competitor must pull down to the infield. When a competitor exits the racing surface, scoring has been stopped and will resume when competitor is able to return. **NO ONE IS ALLOWED TO STOP FOR REPAIRS AT THE PIT EXIT OR ENTRANCE.**
8. **Entering the Pit Area:** When exiting the race surface, all competitors must safely enter the pit area. Speeding and rough riding in the pit area will not be tolerated.
9. **Courtesy Laps** – Competitors with flat tires are given two courtesy laps starting when the competitor reaches their pit area unless the competitor does not enter the pit area immediately or creates a caution by stopping on the race surface. **THERE ARE NO COURTESY LAPS FOR MECHANICAL REPAIRS OR IF TOWED OFF THE RACE SURFACE.**
10. **Cautions** – When the caution flag is displayed, all competitors are to get into single file. If a competitor does not go into single file after being warned, they will be placed in the rear. Competitors must obey the line-up official or risk being placed in the rear of the field or black-flagged from competition. Lap cars are to safely pull down and restart at the rear of the field. Competitors directly involved in the caution or who have caused the caution through rough-riding will be started in the rear of the field. Competitors who are involved in an incident after the caution flag is thrown will be lined up in the position before the caution was thrown. The line-up will be determined by, if  $\frac{3}{4}$  of the field has passed the start/finish line we will consider that lap complete. If less than  $\frac{3}{4}$  of the field pass the start/finish line, we will use that last

completed lap for line-up. **The race director reserves the right to penalize a competitor positions for actions earlier in a race for rough riding ,when there was no caution displayed, resulting in loss of position of a fellow competitor at the next available caution or at the end results.**

- 11 **Starts / Restarts:** If a competitor has mechanical problems and is not able to compete but has lined up in the staging area or on the race surface for the feature (before the green flag start), they are considered as starting the race. Last place points and tow money will be awarded, competitors will not receive last place money if they do not take the green flag. The leader of the field controls the pace and cannot start the race until the green flag is displayed. The leader must set a reasonable pace without “playing games” and endangering fellow competitors. A single file restart will be determined by, the number of cautions created (in a period of time), there are less than 5 laps in the feature event, or there are time restraints. General Rule, after the third caution the field will re-start in single file unless directed otherwise by the competition director.
- 12 **Lap Cars:** Competitors who have been lapped by the leaders must show respect for the lead cars. If you are a lap car and the leaders are passing, slow down and go to the inside of the race surface until all lead cars have passed. Failure to do so may result in a black flag from competition. **DO NOT RACE WITH THE LEAD CARS.**
- 13 **Lucky Dog:** If a caution comes out, the last competitor being placed a lap down will be placed on the lead lap and will be lined up last of the lead cars. If you were part of the caution, you will not be placed on the lead lap.
- 14 Competitors who “compete” in the middle of the track, block and do not show respect for the rest of the field may be subject to be black flagged.
- 15 **Bump and Run:** There is absolutely no bump and run allowed to gain position. If a competitor initiates a bump and run, they will be penalized the number of position (s) gained on the final results.
- 16 **Passing under the white line:** No competitors may gain position by passing under the white line unless forced to do so.
- 17 **Three Wide Passing:** Competitors attempting to gain position by forcing a three wide will be subject to loss of position and/or black flagged. If the competitor forcing a three wide causes a caution (even indirectly by their action) they will be penalized to the rear of the field and or black flagged.

### **INSPECTIONS, GENERAL RACE RULES & PENALTIES**

1. **Safety Inspections** - Every competitor must have their car inspected for safety prior to entering the race surface. **ABSOLUTELY NO EXCEPTIONS!**
2. **Inspections** – At any time, track officials may inspect a car for any reason. Officials may deny the competitor the opportunity to compete for rule infractions. The track officials may request competitors to add on weight for competition to “balance out” a minor rule infraction. Any illegal parts or equipment undetected during a weekly inspection will not be considered legal in future events. All identification or ID numbers that have been tampered or modified will be considered illegal. Refusal of inspection results in an automatic disqualification.
3. **Post Race Inspection:** The top 3 cars in each division will be inspected upon completion of the feature event. The cars will report directly to the scales after on-track ceremonies. At that time, the competitor must give the trophy to the designated official. Upon completion of post –race inspections, trophies will be distributed to the official top three competitors. If there is a question regarding legality of a part or equipment and research needs to be done through the manufacturer or advice given from NASCAR, the official results will be not be determined until research is complete. Refusal of post race inspection will result in disqualification.
4. **Post Race Inspections Penalties or Disqualification:** The track official will determine the severity of the rule infraction and determine the penalty or disqualification. Penalties may include loss of feature finishing position and loss of handicap position for the following events and/or fines. Disqualification, the competitor receives zero points for the feature event and loss of handicap position.
5. **Competition Protest:** Monadnock speedway protest guidelines are followed as listed in the nascar rule book section 13. This form must be completed within 20 minutes after the checkered flag is displayed in the division you are protesting (per nascar rule book section 13-1). A \$300 protest fee (per nascar rule book section 13-1) must be presented at the time the protest form is submitted to the designated track official and will not be refunded. Additional fees will occur if removal of parts (for example: cylinder head, crankshaft, etc...) are needed to check the part in question (see nascar rule book section 13-1 for the additional fees). If the competitor being protested is found to be illegal, the protester will receive back any fees incurred from removal of parts with the exception of the initial \$300 protest fee. If the competitor being protested is legal, they shall receive the fee from removal of parts with the exception of the initial \$300 protest fee.
6. **Points/Registration of Driver:** Points are awarded to the driver. There is no driver change between the heats and features. Your car requirements must meet the rules for the division, for example: a 4-cylinder Enduro is not allowed to compete in Mini Stocks. Competitors may use a back-up car if they have heavy damage beyond repair from a heat races however, the competitor will start last in the feature.
7. **Competitors:** may compete in a higher division for only three events in order to “try” the division before committing to move up. After the third race, the competitor must decide which division to compete in. Enduro competitors trying out a NASCAR division must have a NASCAR license.
8. **Rough Riding** – Any competitor who intentionally rough rides in heat race or feature event will be penalized. The penalty will include: if there is a caution, the competitor will be lined up at the rear of the field. If there is no caution, the competitor will be penalized on the next caution. If there are no cautions, the competitor can be penalized up to five positions on their final feature standings. The only exception is, if the competitor rough rides on the last lap and the other competitor loses position, the competitor will be placed behind the finishing position of the competitor violated. If

a competitor remains to rough ride throughout a feature, the competitor may be black-flagged and cannot return to the feature event, suspended and/or fined.

9. **Delay of Race:** Any competitor who intentionally delays a heat race or feature event will be penalized by starting in the rear of the field, black-flagged and/or fined.
10. **Conduct** – Any conduct displayed by a competitor that is considered detrimental to the track and auto racing will be disqualified, fined and/or suspended.
11. **Alcohol/Recreational Drugs** – Any competitor or crewmember under the influence of alcohol before their feature event will be fined and suspended immediately. Any competitor or crewmember under the influence or possession of drugs on the property will be immediately suspended and fined. If a competitor is suspected of being under the influence of alcohol or drugs, the management of Monadnock Speedway may require testing. **THERE IS NO ALCOHOL AND DRINKING ALLOWED IN THE PIT AREA!** The speedway will be conducting random checks of coolers, if alcohol is found it will be confiscated.
12. **Weapons:** Weapons are not allowed on the property of Monadnock Speedway. If anyone commits an assault with a weapon they will be fined and suspended.
13. **Fighting** – ZERO TOLERANCE. If anyone physically assaults another individual, the police will be notified which could result in arrests and a criminal record. If a competitor or crewmember enters another race team's pit area with the intent to start a fight they will be fined and/or suspended. WISE ADVISE – Do not fight and remain in your own pit area until emotions are controlled! Criminal charges could be pressed against you or a team member.
14. **Abuse towards Track Employees** – Any individual who verbally or physically abuses an employee of Monadnock Speedway will be fined and/or suspended.
15. **Scoring Tower** – NO-ONE is permitted in the scoring tower, especially during feature events. If a competitor or owner of the car needs to discuss an issue with the Competition Director, please wait until all features have been completed. Please note, the only representative of the team discussing an issue must be the competitor or NASCAR licensed car owner. If a competitor or team member enters the tower to discuss an issue, they may be fined and/or suspended.
16. **Handicap Tower** – Drivers or Car Owners only are to check in each week at the handicap tower prior to 5pm. If you do not check in by 5pm, you will be placed in the rear of the field for the qualifier. Driver and car must be present at the event to register
17. **If a car owner and/or competitor brings a lawsuit against Monadnock Speedway for any reason, the party pursuing the lawsuit will not be allowed to enter the property of Monadnock Speedway until a resolution is reached and is approved by the owner.**

## FLAG RULES

**Green Flag** – Start or restart of race. All cars must hold their position until they pass the start/finish line. On restarts you may pass when the green flag is displayed. If you “jump” a restart, you will be penalized the amount of positions gained at the next caution.

**Caution Flag** (Yellow). The yellow flag and lights will be displayed. Cars are to slow down safely, hold their position and form into single file. **LAP CARS ARE TO FALL BACK TO THE REAR OF THE FIELD.** Competitor intentionally causing a caution as a single car spin may go a lap down. Any competitor causing a caution for a flat tire, will receive no courtesy laps. If a competitor is involved and or causes three cautions, the competition director may elect to have the competitor black-flagged.

**Single File Signal** – Flagman will extend his arms with one arm bent towards the sky.

**Double File Signal** – Flagman will cross two flags over or use a crossing over motion with his arms.

**Passing Flag** – (Blue with diagonal colored strip) This flag will be displayed when faster traffic is approaching a competitor. The competitor who receives the passing flag is to slow down and remain in the inside of the track to allow the faster traffic to pass safely on the outside. If a competitor disobeys a passing flag and races the leaders, they will be black-flagged.

**Red Flag** – When the red flag is displayed all competitors must come to a full stop safely. Do not stop abruptly by “slamming” on your brakes. All cars must remain stopped unless directed by an official. Repairs may not be done on the race surface during a red flag period. However, repairs may be done in the pit area under red flag conditions.

**Black Flag** – This flag is displayed for several reasons; smoke, fluid loss, visible damage, safety hazard, delay of race, flat tire or rough riding. If a competitor is blacked flagged for a mechanical problem, visible damage or a flat tire and can resolve the problem in the pit area through consultation with the technical inspector, the competitor will be allowed to re-enter competition on the next caution. If a competitor is blacked-flagged for unacceptable conduct or considered a safety hazard on the race surface, the competition director will make the decision whether the competitor will be allowed to re-enter into competition. Failure to obey the black flag, the scorers will stop scoring after three laps of being black-flagged.

**White Flag** – The flag is displayed at the start of the last and final lap of the race.

**Checkered Flag** – The flag is displayed when the leader is about to cross the start/finish line. If there is a caution on the last lap, the race may finish under a yellow/checkered display in which no passing for position is allowed or may be restarted with a white/yellow/checker finish. It will be under the judgment of the competition director. After completion of race, take one cool down lap and safely enter pit area.